

TRAITS

- Adaptable
- Amiable
- Cooperative
- Empathizing
- Hard-working
- Organized
- Quick learning

SKILLS

Programs

- Adobe Illustrator
- Adobe Photoshop
- Adobe XD
- Figma
- Github
- iMovie
- Marvel
- Microsoft Office

UX/UI

- A/B Testing
- Heuristic Evals.
- Needfinding
- Paper Prototyping
- Storyboarding
- User Testing

COMPUTER LANGUAGES

- HTML
- Java
- CSS

WORK EXPERIENCE

Incoming UX Design Intern, Caravel Associates

Starting May 2021

PROJECTS

Remedy Mobile Web App

Mar. 2019 - June 2019

- In a team of 4, I co-developed a mobile web app designed to log user injuries, provide home remedies, and locate both pharmacies and doctors.
- Created a workflow through the use of storyboard, paper prototypes, and wireframes.
- Designed some of the UI elements and written content, including the logo, video demo, and poster.
- Developed the frontend for some pages, including the Contact Doctor page and Injury pages.
- Wrote a portion of the documentation for project archiving.
- Use of Github, Marvel, HTML, CSS, Javascript, Adobe Illustrator, iMovie.

Completer Mobile Web App

Jan. 2019 - Mar. 2019

- In a team of 3, I co-developed a mobile web app designed to track and encourage users to maintain their routine activities.
- Created a workflow through the use of storyboard, paper prototypes, and wireframes.
- Conducted user testing on stakeholders with each version of the app.
- Designed the UI elements and written content, including the logo, video demo, and poster.
- Developed the frontend for various pages, including the Tutorial and Routines section.
- Wrote a portion of the documentation for project archiving.
- Use of Github, Adobe XD, HTML, CSS, Javascript, Adobe Illustrator, iMovie.

Global Ties: Mundo Gardens

Jan. 2018 - Mar. 2018

- In a team of 7, I co-designed and implemented a drip irrigation system and signage for Mundo Gardens, a developing community garden in National City.
- Maintained communication with stakeholders through interviews, weekly updates, and evaluations.
- Crafted different quality prototypes ranging from using straws, cups, and popsicle sticks to store bought water tubing and wooden planks.
- Wrote a portion of the documentation for project archiving.

EDUCATION

University of California, San Diego - La Jolla, CA

Sep. 2016 - Dec. 2019

- B.S. in Cognitive Science: Human Computer Interaction
- Final GPA: 3.61

Google UX Design Professional Certificate

Apr. 2021 - Present